HOW THE COMPETITIONS WORK

Each week your teams scores are competing against one other team score in your leagues division based on a predetermined schedule (posted on week 4). If your team wins against the other team it will be awarded 2 points for that week (1 for tie, 0 for a loss). In addition, the leagues are broken into thirds or halves. At the end of each third or half each teams points will be totaled and the winner of that third or half determined. The winner of each third or half will compete in shoot-offs at the end of the league with a 2-bird advantage if they win more than one third/half and an automatic win to 1st place if they win all thirds or halves. In addition each team has a winner for team high gun and each league has a winner for league high gun.

What is the Handicap Used?

Standard Handicap Formula (some use 23 - see rules on Website

24 – Shooters Average * 70 %

Example:

Shooters Average = 8.5

24 - 8.5 = 15.5

15.5 * 70% = *10.85 Handicap*

If you shoot 10 for your round + handicap = 20.85 score for team competition

What else do I need to know?

Scores are posted weekly online after the 3rd week – you can find your scores by going to <u>www.metrogunclub.com</u> and clicking on Leagues and selecting league scores in drop down menu. This is also where you will find information on due dates, league rules, winners, and any league notices.

Shoot – offs will be the week of Sept 4th – Sept 7th due on the date your league rounds are normally due. If you are expecting your team to be in the shoot-offs and can not shoot this week talk to a manager and they can arrange for you to shoot your shoot-off rounds early. **IMPORTANT – ANY TEAM MEMBER WANTING TO SHOOT IN SHOOT OFFS MUST HAVE AT LEAST 18 WEEKS SHOT BY THE LAST WEEK OF THE LEAGUE**

Banquets will be held Sept. $11 - 13^{th}$, which day will depend on which league you are on, sign up for banquet dinners and information will be available on the website and posted in the clubhouse in July/August.